

# An Efficient Differential Evolution for Engineering Design Problems

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## Abstract

Many variants of Differential Evolution (DE) algorithms exist in literature to solve Engineering Design Problems. However, the performance of DE is highly affected by the inappropriate choice of its operators like mutation and crossover. Moreover, in general practice, DE does not employ any strategy of memorizing the so-far-best results obtained in the initial part of the previous cycle. In this paper a 'Memory based DE (MBDE)' propose which having two 'swarm operators'. These operators are based on the personal best and global best mechanism of particle swarm optimization (PSO). The feasibility of the proposed algorithm is tested on constrained and unconstrained engineering design problems and it is compared with well settled state-of-the-art approaches. Numerical, statistical and graphical analyses reveal the competence of proposed algorithm.

**Keywords:** Differential Evolution, Mutation, Crossover, Engineering Design Problem.

## INTRODUCTION

An optimization problem, especially 'Engineering Design Problems' (EDPs) is a challenging area of research. There are many studies on solving EDPs using evolutionary algorithms (EAs). Among them, Differential Evolution (DE) [1] is an efficient and popular ingredient of EAs. The DE has many advantages like easy implementation, reasonably faster, robust and exhibits effective global search ability [2-5]. Therefore, it has been successfully applied to solve many real world problems such as fuzzy clustering of image pixel [6], economic load dispatch [7], mechanical engineering design problem [8], etc. However, DE has its individual shortcomings like sometimes the solution gets stacked in local optimum which leads to premature convergence [9, 10]. Also, DE does not guarantee to reach at global optimal solution in a finite time interval [11, 12]. Therefore, a number of attempts are made in the literature [13-20] to improve the strength of DE. A detailed survey on the variants of DE can be found in [13, 14].

In order to improve the robustness of DE, many varieties of mutation strategies and crossover operators are being proposed in [2, 9, 13, 14, 15, 21, 22]. Basically, DE is much sensitive to the choice of the mutation and crossover operator. It is very difficult to recommend a fixed set of parameters used in mutation and crossover for different problems [2, 13-15, 21, 22]. On the other hand, inappropriate choice of mutation and crossover operator may lead to premature convergence,

stagnation and/or wastage of computational time [2, 23-26].

In fact, DE has no mechanism to memorize the previous obtained results but it uses only the global information about the search space [27-29]. Inspired by above fact a memory based differential evolution proposed in this paper where two novel operators (swarm mutation and swarm crossover) were introduced under the PSO environment. The reminder of this paper is organized as follows: Section 2 presents overview of basic DE. Section 3 presents a detailed description of the proposed algorithm, Section 4 presents result and discussion. Section 5 draws the conclusion with some future scope.

## OVERVIEW OF BASIC DIFFERENTIAL EVOLUTION

Differential Evolution (DE) is an Evolutionary Algorithm (EA) proposed by Storn and Price in 1995 [1]. The outline of the classical DE may be given as follows.

### Initialization

Initialize a population of  $NP$  target vectors (parents)  $x_i = (x_{i1}, x_{i2}, \dots, x_{iD})$ ;  $i = 1, 2, \dots, NP$ , is randomly generated within user-defined bounds, where  $D$  is the dimension of the optimization problem.

### Mutation

Let  $x_i(t) = (x_{i1}(t), x_{i2}(t), \dots, x_{iD}(t))$  be the ' $i^{th}$ ' individuals at ' $t^{th}$ ' generation. A mutant vector  $v_i(t+1) = (v_{i1}(t+1), v_{i2}(t+1), \dots, v_{iD}(t+1))$  is generated as follows.

$$v_i(t+1) = x_{r_1} + F \times (x_{r_2}(t) - x_{r_3}(t))$$

where,  $r_1 \neq r_2 \neq r_3 \neq i$  and  $F \in [0, 1]$  is the mutation factor.

### Crossover

The target vector  $x_i(t)$  and the mutant vector  $v_i(t+1)$  create a new trial vector  $u_i(t+1) = (u_{i1}(t+1), u_{i2}(t+1), \dots, u_{iD}(t+1))$  as follows.

$$u_{ij}(t+1) = \begin{cases} v_i(t+1); & \text{if } \text{rand}(0, 1) \leq CR \text{ or } j = \text{rand}(i) \\ x_i(t) & ; \text{if } \text{rand}(0, 1) > CR \text{ or } j \neq \text{rand}(i) \end{cases}$$

where  $j$  and  $rand(i) \in (1, 2, \dots, D)$ ,  $CR \in [0, 1]$  is the crossover constant.

### Selection

Selection operates by comparing the individuals' fitness to generate the next generation population.

$$x_{ij}(t+1) = \begin{cases} u_i(t+1); & \text{if } f(u_i(t+1)) \leq f(x_i(t)) \\ x_i(t) & ; \text{ otherwise} \end{cases}$$

The cyclic implementation of mutation, crossover and selection is continued till it meets with the pre-defined stopping criterion.

## PROPOSED METHOD

Motivated by the advantages and disadvantages of DE, and above observations, in this present study 'Memory Based Differential Evolution (MBDE)' proposed. where the mutation and crossover are termed as 'swarm mutation' and 'swarm crossover' because of these operator based on  $p^{best}$  and  $g^{best}$  mechanism of PSO [30]. The proposed operators are explained in the following section.

### Swarm mutation

Let  $x_i(t) = x_{i1}(t), x_{i2}(t), \dots, x_{iD}(t)$  is the target vector and  $p_i(t)$  is the personal best position vector, in the current generation 't'. Then a mutant vector (i.e. perturbed vector)  $v_i(t) = v_{i1}(t), v_{i2}(t), \dots, v_{iD}(t)$  is generated by 'Swarm Mutation' as follows.

$$v_i(t) = x_i(t) + \left| \frac{f(p_i^{best}(t))}{f(x_i^{worst}(t))} \right| \times (p_i^{best}(t) - x_i(t)) + \left| \frac{f(g^{best}(t))}{f(x_i^{worst}(t))} \right| \times (g^{best}(t) - x_i(t)) \quad (1)$$

where  $p_i^{best}(t)$  is the personal and  $g^{best}(t)$  is the global best position of the vector  $p_i(t)$  respectively,  $f(p_i^{best}(t))$  is the personal best and  $f(g^{best}(t))$  is the global best function value of the vector  $p_i(t)$  respectively,  $f(x_i^{worst}(t))$  is the worst function value of vector  $x_i(t)$ , in the current generation 't'. Whenever  $f(x_i^{worst}(t)) = 0$  it will be replaced by a large positive constant 'r', in order to impact a small perturbation to  $x_i(t)$ . Clearly, each of the ratio-coefficient of the terms  $(p_i^{best}(t) - x_i(t))$  and  $(g^{best}(t) - x_i(t))$  generates a real constant factor between  $[0, 1]$  that controls the amplification of the differential variation.

### Swarm crossover

To generate a new trial vector  $u_i(t) = u_{i1}(t), u_{i2}(t), \dots, u_{iD}(t)$ , 'Swarm Crossover' works as follows.

$$u_{ij}(t) = \begin{cases} v_i(t) + rand(0, 1) + (g^{best}(t) - p_i^{best}(t)); & \text{if } rand(0, 1) \leq CR \text{ or } j = rand(i) \\ x_i(t) + rand(0, 1) + (g^{best}(t) - p_i^{best}(t)); & \text{if } rand(0, 1) > CR \text{ or } j \neq rand(i) \end{cases} \quad (2)$$

where  $v_i(t)$  is the mutant vector,  $x_i(t)$  is the target vector,  $j$  and  $rand(i) \in (1, 2, \dots, D)$ ,  $CR \in [0, 1]$  is the crossover constant.

### Steps of proposed algorithm

Steps of the proposed MBDE presented below.

Step 1: Randomly generate all vectors i.e.  $x_i(t) = (x_1, x_2, \dots, x_{NP})$  in the prescribed search range

Step 2: Evaluate  $x_i(t)$ ; i. e. find the function values of  $x_i(t)$  for  $i = 1, 2, \dots, NP$

Step 3: Set  $t = 0$

Step 4: Construct a matrix  $p(t) = x_i(t), p_i^{best}(t) = p(t)$ , go to step 6

Step 5: Update  $p(t) = p_i^{best}(t)$  using

$$p(t) = \begin{cases} x_i(t) & ; \text{ if } f(x_i(t)) \leq f(p_i(t-1)) \\ p_i(t-1) & ; \text{ otherwise} \end{cases}$$

Step 6: Find  $g^{best}(t)$

Step 7: Swarm Mutation using the Eq. (1)

Step 8: Swarm Crossover using the Eq. (2)

Step 9: Apply Elitism

Step 10: Stop if the termination criterion is met, else set  $t = t + 1$  and go to Step-5

Moreover, the 'bracket operator penalty' [31, 32] approach is used in this paper to handle the equality and inequality constraints.

## RESULT AND DISCUSSION

The simulations were conducted on Intel(R) Core-i3, 2.20 GHz, 2GB RAM, computer in the C-Free Standard 4.0 Environment. To execute the performance of MBDE, population sizes is taken as  $NP = 50$ . After large experiment fine tuning the crossover rate (CR) and penalty parameter (R) are recommended as  $CR = 0.9$  and  $R = 1000$  to use in MBDE for further study.

### Numerical analysis

In order to evaluate the efficiency of MBDE, 5 well-known constrained (picked from [33]) and 6 popular unconstrained (taken from [34]) engineering design problems has been considered. To verify the robustness of MBDE, the stopping criteria and the number of independent runs are kept same as in compared algorithms. The boldface values in each tables represents the better value achieved by the corresponding algorithm and 'NaN' shows the non-availability of the results.

### On constrained engineering design problems

To verify the performance of MBDE, 5 well-known constrained engineering design problems (CEDPs) having different

characteristics presented in Table 1 are picked from [33]. These are given below (CEDP-1 to CEDP-5).

**CEDP-1: Welded Beam design problem**

Minimize

$$f(x) = 1.10471x_1^2x_2 + 0.04811x_3x_4(14.0 + x_2)$$

Subject to:

$$g_1(x) = \tau(x) - \tau_{max} \leq 0$$

$$g_2(x) = \sigma(x) - \sigma_{max} \leq 0$$

$$g_3(x) = x_1 - x_4 \leq 0$$

$$g_4(x) = 0.10471x_1^2 + 0.04811x_3x_4(14 + x_2) - 5 \leq 0$$

$$g_5(x) = 0.125 - x_1 \leq 0$$

$$g_6(x) = \delta(x) - \delta_{max} \leq 0$$

$$g_7(x) = P - P_c(x) \leq 0$$

$$0.1 \leq x_i \leq 2; i = 1, 4 \text{ and } 0.1 \leq x_i \leq 10; i = 2, 3$$

where

$$\tau(x) = \sqrt{(\tau')^2 + 2\tau'\tau'' \frac{x_2}{2R} + (\tau'')^2},$$

$$\tau' = \frac{P}{\sqrt{2}x_1x_2}, \quad \tau'' = \frac{MR}{J}$$

$$M = P\left(L + \frac{x_2}{2}\right), \quad R = \sqrt{\frac{x_2^2}{4} + \left(\frac{x_1 + x_3}{2}\right)^2}$$

$$J = 2 \left\{ \sqrt{2}x_1x_2 \left[ \frac{x_2^2}{12} + \left(\frac{x_1 + x_3}{2}\right)^2 \right] \right\}$$

$$\sigma(x) = \frac{6PL}{x_4x_3^2}, \quad \delta(x) = \frac{4PL^3}{Ex_3^3x_4}$$

$$P_c(x) = \frac{4.013E\sqrt{(x_3^2x_4^6/36)}}{L^2} \times \left(1 - \frac{x_3}{2L}\right) \sqrt{\frac{E}{4G}}$$

$$P = 6\text{lb}, L = 14\text{in}, E = 30 \times 10^6 \text{psi}, G = 12 \times 10^6 \text{psi}$$

$$\tau_{max} = 13,600 \text{psi}, \sigma_{max} = 30,600 \text{psi}, \delta_{max} = 0.25 \text{in}$$

**CEDP-2: Pressure Vessel design problem**

$$\text{Minimize } f(x) = 0.6224x_1x_3x_4 + 1.7781x_2x_3^2 + 3.1661x_1^2x_4 + 19.84x_1^2x_3$$

Subject to

$$g_1(x) = -x_1 + 0.0193x_3 \leq 0$$

$$g_2(x) = -x_2 + 0.00954x_3 \leq 0$$

$$g_3(x) = -\pi x_3^2x_4 - (4/3)\pi x_3^3 + 1296000 \leq 0$$

$$g_4(x) = x_4 - 240 \leq 0$$

$$\text{where } 0 \leq x_i \leq 100, i = 1, 2; \quad 10 \leq x_i \leq 200, i = 3, 4$$

**CEDP-3: Speed reducer design problem**

Minimize  $f(x) =$

$$\begin{cases} 0.7854x_1x_2^2(3.3333x_3^2 + 14.9334x_3 - 43.0934) \\ -1.508x_1(x_6^2 + x_7^2) + 7.4777(x_6^3 + x_7^3) + 0.7854(x_4x_6^2 + x_5x_7^2) \end{cases}$$

Subject to

$$g_1(x) = \frac{27}{x_1x_2^2x_3} - 1 \leq 0, \quad g_2(x) = \frac{397}{x_1x_2^2x_3} - 1 \leq 0$$

$$g_3(x) = \frac{1.93x_4^2}{x_2x_6^4x_3} - 1 \leq 0, \quad g_4(x) = \frac{1.93x_5^2}{x_2x_7^4x_3} - 1 \leq 0$$

$$g_5(x) = \frac{\left[ (745(x_4/x_2x_3))^2 + 16.9 \times 10^6 \right]^{1/2}}{110x_6^3} - 1 \leq 0$$

$$g_6(x) = \frac{\left[ (745(x_5/x_2x_3))^2 + 157.9 \times 10^6 \right]^{1/2}}{85x_7^3} - 1 \leq 0$$

$$g_7(x) = \frac{x_2x_3}{40} - 1 \leq 0, \quad g_8(x) = \frac{5x_2}{x_1} - 1 \leq 0,$$

$$g_9(x) = \frac{x_1}{12x_2} - 1 \leq 0, \quad g_{10}(x) = \frac{1.5x_6 + 1.9}{x_4} - 1 \leq 0,$$

$$g_{11}(x) = \frac{1.5x_7 + 1.9}{x_5} - 1 \leq 0$$

where

$$2.6 \leq x_1 \leq 3.6, \quad 0.7 \leq x_2 \leq 0.8, \quad 17 \leq x_3 \leq 28,$$

$$7.3 \leq x_4 \leq 8.3, \quad 7.3 \leq x_5 \leq 8.3, \quad 2.9 \leq x_6 \leq 3.9,$$

$$5.0 \leq x_7 \leq 5.5$$

**CEDP-4: Three-bar truss design problem**

$$\text{Minimize } f(x) = (2\sqrt{2}x_1 + x_2) \times l$$

Subject to

$$g_1(x) = \frac{(\sqrt{2}x_1 + x_2)}{\sqrt{2x_1^2 + 2x_1x_2}} p - \sigma \leq 0,$$

$$g_2(x) = \frac{x_2}{\sqrt{2x_1^2 + 2x_1x_2}} p - \sigma \leq 0,$$

$$g_3(x) = \frac{1}{\sqrt{2x_2 + x_1}} p - \sigma \leq 0$$

where  $0 \leq x_i \leq 1, i = 1, 2; l = 100\text{cm},$

$P = 2 \text{ kN/cm}^2, \sigma = 2 \text{ kN/cm}^2$

Subject to

$$g_1(x) = 1 - (x_2^3 x_3 / 71785 x_1^4) \leq 0,$$

$$g_2(x) = (4x_2^2 - x_1 x_2 / 12566 (x_2 x_1^3 - x_1^4)) + (1/5108 x_1^2) - 1 \leq 0$$

$$g_3(x) = (1 - (40.45 x_1 / x_2^2 x_3)) \leq 0,$$

$$g_4(x) = (x_2 + x_1) / 1.5 - 1 \leq 0$$

where

$$0.05 \leq x_1 \leq 2.00, 0.25 \leq x_2 \leq 1.30, 2.00 \leq x_3 \leq 15.00$$

**CEDP-5:** Tension/Compression Spring design problem

$$\text{Minimize } f(x) = (x_3 + 2)x_2 x_1^2$$

**Table 1.** Characteristics of 5 constrained engineering design problems

Problem	D	LI	NI
Welded beam	4	2	5
Pressure vessel	4	3	1
Speed reducer	7	4	7
Three-bar truss	2	0	3
Tension/compression spring	3	1	3

**D:**Dimension, **LI:** Number of linear inequalities, **NI:** Number of nonlinear inequalities

**Table 2.** Simulation results produced by MBDE and compared with others for 5 constrained engineering design problems (CEDPs)

CEDPs	Algorithm	Best	Mean	Worst	S. D.	NFEs
CEDP-1	MBDE	<b>1.724846</b>	<b>1.724846</b>	<b>1.724846</b>	<b>0.00E+00</b>	<b>5500</b>
	PSO-DE	1.724852309	1.724852309	1.724852309	6.7E-16	66600
	DSS-MDE	2.3809	2.38095	2.38095	2.1E-10	24000
	DETPS	1.724852	1.724852	1.724853	2.1E-7	10000
	$(\mu + \lambda)$ -ES	1.724852	1.777692	2.074562	8.8E-2	30000
	UPSO	1.92199	2.83721	4.88360	6.8E-1	100000
	CPSO	1.728024	1.748831	1.782143	1.3E-2	200000
	CoDE	1.733462	1.768158	1.824105	2.2E-2	240000
	ABCA	1.724852	1.741913	NaN	3.1E-2	30000
	TLBO	1.724852	1.728447	NaN	NaN	10000
CEDP-2	MBDE	<b>5884.689986</b>	<b>5884.689986</b>	<b>5884.689986</b>	<b>0.00E+00</b>	<b>10000</b>
	PSO-DE	6059.714335	6059.714335	6059.714335	1.0E-10	42100
	DETPS	5885.3336	5887.3161	5942.3234	1.0E+01	<b>10000</b>
	$(\mu + \lambda)$ -ES	6059.7016	6379.9380	6820.3975	2.1E+2	30000
	UPSO	6544.27	9032.55	11,638.20	9.9E+2	100000
	CPSO	6061.0777	6147.1332	6363.8041	8.6E+1	200000
	CoDE	6059.7340	6085.2303	6371.0455	4.3E+1	240000
	ABCA	6059.7147	6245.3081	NaN	2.1E+2	30000
	TLBO	6059.7143	6059.7143	NaN	NaN	<b>10000</b>

CEDP-3	MBDE	<b>2993.758872</b>	<b>2993.758872</b>	<b>2993.758872</b>	<b>0.00E+00</b>	<b>6500</b>
	PSO-DE	2996.348165	2996.348165	2996.348166	1.0E-07	70100
	DSS-MDE	2994.4710	2994.47	2994.4710	3.5E-12	30000
	DETPS	2996.348	2996.348	2996.348	5.2E-05	<b>10000</b>
	$(\mu + \lambda)$ -ES	2996.348	2996.348	2996.348	<b>0.00E+00</b>	30000
	ABCA	2997.058	2997.058	NaN	<b>0.00E+00</b>	30000
	TLBO	2996.348	2996.348	NaN	NaN	<b>10000</b>
CEDP-4	MBDE	<b>263.891782</b>	<b>263.891782</b>	<b>263.891782</b>	<b>1.08567E-19</b>	<b>10000</b>
	PSO-DE	263.89584338	263.89584338	263.89584338	1.2E-10	17600
	DSS-MDE	263.89584	263.89584	263.89584	9.2E-7	15000
CEDP-5	MBDE	<b>0.012638</b>	<b>0.012638</b>	<b>0.012638</b>	<b>4.350272E-15</b>	<b>5500</b>
	PSO-DE	0.012665233	0.012665233	0.012665233	4.9E-12	42100
	DSS-MDE	0.012665233	0.012669366	0.012738262	1.25E-05	24000
	DETPS	0.012665	0.012680	0.012769	2.7E-5	10000
	$(\mu + \lambda)$ -ES	0.012689	0.013165	0.014078	3.9E-4	30000
	UPSO	0.013120	0.022948	0.050365	7.2E-3	100000
	CPSO	0.012675	0.012730	0.012924	5.2E-5	200000
	CoDE	0.012670	0.012703	0.012790	2.7E-5	240000
	ABCA	0.012665	0.012709	NaN	1.3E-2	30000
TLBO	0.012665	0.012666	NaN	NaN	10000	

The statistical results provided by MBDE were compared with DSS-MDE [8], PSO-DE [33], DETPS [35],  $(\mu + \lambda)$ -ES, [36], UPSO [37], CPSO [28], CoDE [39], ABCA [40] and TLBO [41]. The results provided by these approaches were directly taken from the original references. To verify the robustness of MBDE, 30 trial runs and the Number of Function Evaluations (NFEs) for each problem are listed in Table 2 are made for the sake of comparison.

The best optimal solution obtained by MBDE for CEDP-1, CEDP-2, CEDP-3, CEDP-4 and CEDP-5 is  $f(0.205729, 3.470488, 9.036623, 0.205729) = 1.724846$ ,  $f(0.7781, 0.38464, 0.3196, 200.00) = 5884.689986$ ,  $f(3.5, 0.7, 17.0, 7.3, 7.8, 3.343364, 5.285351) = 2993.758872$ ,  $f(0.788663, 0.408242) = 263.891782$  and  $f(0.051432, 0.351062, 11.609791) = 0.012638$  respectively. The MBDE minimizes all 5 CEDPs without violating any constraints. It is interesting to observe that Table

2, MBDE outperforms than all methods, in terms of best, mean, worst and S. D. (standard deviation). Moreover, it is also observed that the NFEs by MBDE is very less compared to other methods, it confirms the high efficiency.

In comparison between non MBDE (i.e. PSO-DE, DSS-MDE, DETPS,  $(\mu + \lambda)$ -ES, UPSO, CPSO, CoDE, ABCA and TLBO), PSO-DE is perform marginally better/equal and solved all 5 CEDPs. So it is necessary to check the effect of MBDE and PSO-DE over a random generation for visualizing the rate of convergence. For 5 CEDPs the effects of DPD and PSO-DE are shown in Fig. 3(a-e). Undoubtedly from Fig. 3(a-e), it is clear that for each CEDP, MBDE converges faster than PSO-DE.

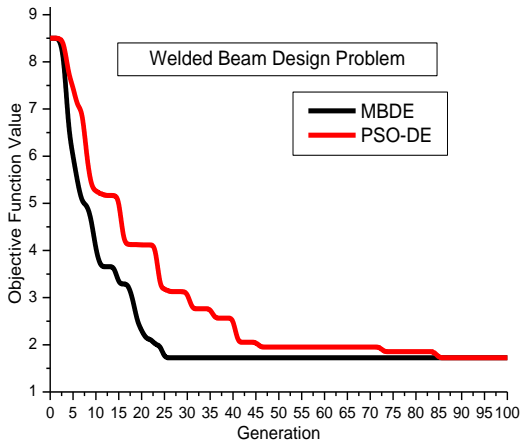


Figure 3(a). Convergence for Welded Beam Design Problem (CEDP-1)

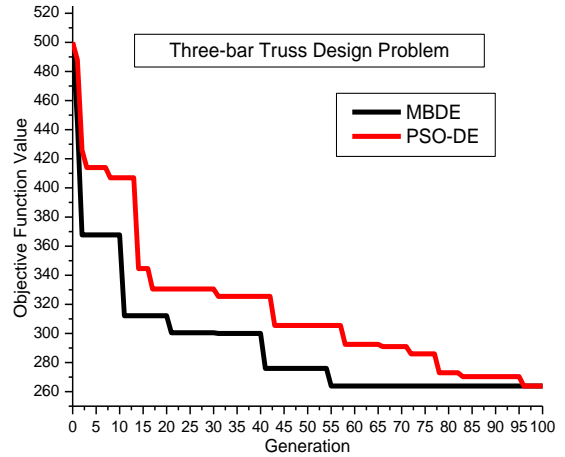


Figure 3(d). Convergence for Three-Bar Truss Design Problem (CEDP-4)

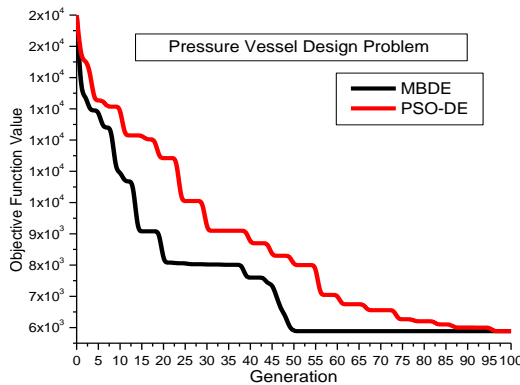


Figure 3(b). Convergence for Pressure Vessel Design Problem (CEDP-2)

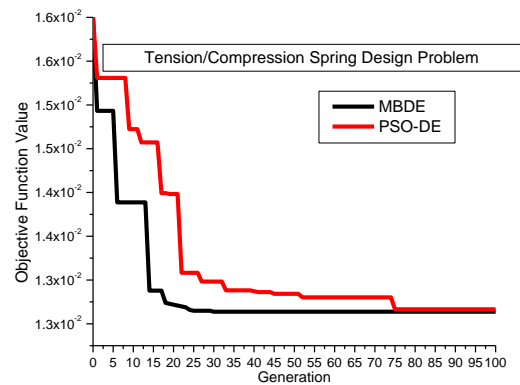


Figure 3(e). Convergence for Tension/compression Spring Design Problem (CEDP-5)

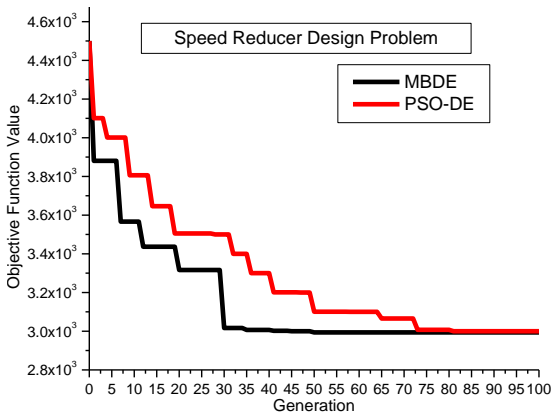


Figure 3(c). Convergence for Speed Reducer Design Problem (CEDP-3)

**On unconstrained engineering design problems**

In order to further verify the performance of MBDE, it is applied to solve 6 well-known unconstrained engineering design problems (UEDPs) taken from [34], which are listed below (UEDP-1 to UEDP-6).

**UEDP-1: Gas transmission design**

Minimize  $f(x) =$

$$8.61 * 10^5 x_1^{1/2} x_2 x_3^{-2/3} (x_2^2 - 1)^{-1/2} + 3.69 * 10^4 x_3 + 7.72 * 10^8 x_1^{-1} x_2^{0.219} - 765.43 * 10^6 x_1^{-1}$$

Subject to

$$10 \leq x_1 \leq 55, \quad 1.1 \leq x_2 \leq 2, \quad 10 \leq x_3 \leq 40$$

**UEDP-2: Optimal capacity of gas production facilities**

Minimize  $f(x) =$

$$61.8 + 5.72x_1 + 0.2623[(40 - x_1) \ln(x_2 / 200)] + 0.087(40 - x_1) \ln(x_2 / 200) + 700.23x_2^{-0.75}$$

Subject to

$$17.5 \leq x_1 \leq 40, \quad 300 \leq x_2 \leq 600$$

**UEDP-3:** Design of a gear train

$$\text{Minimize } f(x) = \left\{ \frac{1}{6.931} - \frac{T_d T_b}{T_a T_f} \right\} = \left\{ \frac{1}{6.931} - \frac{x_1 x_2}{x_3 x_4} \right\}$$

Subject to

$$12 \leq x_i \leq 60, x_i \text{ should be integers and } i = 1, 2, 3, 4.$$

**UEDP-4:** Optimal thermo-hydraulic performance of an artificially roughened air heater

$$\text{Maximize } L = 2.51 \ln e^+ + 5.5 - 0.1R_M - G_H$$

$$\text{where: } R_M = 0.95x_2^{0.53}, G_H = 4.5(e^+)^{0.28} (0.7)^{0.57},$$

$$e^+ = x_1 x_3 \left( \frac{\bar{f}}{2} \right)^{1/2}, \bar{f} = (f_s + f_r)/2,$$

$$f_s = 0.079x_3^{-0.25}, f_r = 2 \left( 0.95x_3^{0.53} + 2.5 \ln(1/2x_1)^2 - 3.75 \right)^{-2}$$

Subject to

$$0.02 \leq x_1 \leq 0.8, 10 \leq x_2 \leq 40, 3000 \leq x_3 \leq 20000$$

**UEDP-5:** Frequency modulation sounds parameter identification problem

The frequency modulation sound model is represented as follows.

$$y(t) = a_1 \sin(w_1 t \theta + a_2 \sin(w_2 t \theta + a_3 \sin(w_3 t \theta)))$$

where  $a_1, w_1, a_2, w_2, a_3, w_3$  are six parameters in the bounds - 6.4 to 6.35,  $\theta = 2\pi/100$ . The fitness function is defined as the sum of square error between the evolved data and the model data, as follows.

$$f(a_1, w_1, a_2, w_2, a_3, w_3) = \sum_{t=0}^{100} (y(t) - y_0(t))^2$$

The model data are given by the following equation:

$$y_0(t) = 1.0 \times \sin(5.0 \times t \theta - 1.5 \times \sin(4.5 \times t \theta + 2.0 \times \sin(4.9 \times t \theta)))$$

**UEDP-6:** The spread spectrum radar poly-phase code design problem

$$\text{Minimize } f(x) = \max \{ f_1(X), \dots, f_m(X) \}$$

where

$$X = \{ (x_1, \dots, x_D) \in R^D \mid 0 \leq x_j \leq 2\pi, j = 1, 2, \dots, D \}$$

and  $m = 2D - 1$

$$\text{with } f_{2i-1}(x) = \sum_{j=i}^D \cos \sum_{k=|2i-j-1|+1}^j x_k \quad i = 1, 2, \dots, D$$

$$f_{2i}(x) = 0.5 + \sum_{j=i+1}^D \cos \sum_{k=|2i-j|+1}^j x_k \quad i = 1, 2, \dots, D-1$$

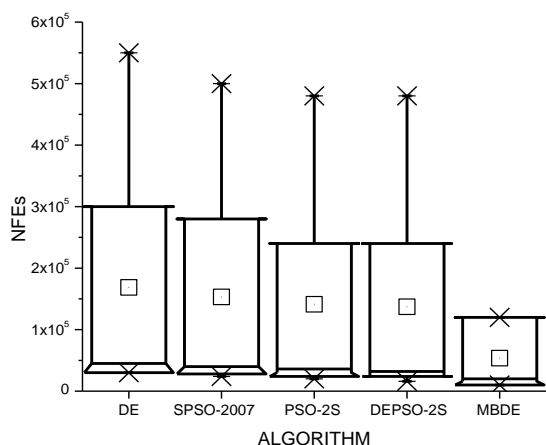
$$f_{m+i}(X) = -f_i(X), \quad i = 1, 2, \dots, m$$

The mean and standard deviation (S. D.) of the best objective function value over 30 runs is reported in Table 3 for 6 UEDPs. The performance of MBDE is compared with DEPSO-2S, PSO-2S, SPSO-2007 and DE. The result of these algorithms have been taken directly from [34]. From Table 3, it is observed that, MBDE provides better values for all problems except UEDP-2, where it performs equally with others. It is worth noting that in almost all cases MBDE impacts very less S. D.

**Table 3.** Comparison of MBDE with others for 6 unconstrained engineering design problems (UEDPs), in terms of Mean and Standard Deviations of best objective function values

UEDPs	D	NFEs	Algorithm				
			MBDE	DEPSO-2S	PSO-2S	SPSO-2007	DE
UEDP-1	3	24000	<b>2.9624e+6</b> ( <b>0.00e+00</b> )	2.964e+6 (1.40e-009)	7.432e+6 (2.28e-009)	2.9644e+6 (4.66e-010)	2.964e+6 (0.264829)
UEDP-2	2	16000	<b>1.6984e+2</b> ( <b>1.14e-013</b> )	<b>1.698e+2</b> ( <b>1.14e-013</b> )	<b>1.698e+2</b> ( <b>1.14e-013</b> )	1.6984e+2 (1.14e-013)	1.698e+2 (0.000021)
UEDP-3	4	32000	<b>1.206e-10</b> ( <b>4.65e-016</b> )	1.397e-10 (2.65e-010)	1.401e-10 (3.35e-010)	1.4362e-9 (5.05e-009)	1.7638e-8 (3.5157e-8)
UEDP-4*	3	24000	<b>4.2146e+0</b> ( <b>1.16e-010</b> )	3.1712e-5 (7.54e-005)	2.3198e-6 (1.25e-005)	7.267e-16 (5.69e-016)	4.21422 (5.0847e-7)
UEDP-5	6	144000	<b>2.0695e+0</b> ( <b>1.28e-005</b> )	2.0743e+0 (3.07e+000)	2.5853e+0 (3.30e+000)	9.7517e+0 (6.65e+000)	3.01253 (0.367899)
UEDP-6	10	240000	<b>1.0415e-1</b> ( <b>1.25e-004</b> )	3.0049e-1 (7.07e-002)	3.5080e-1 (7.19e-002)	5.0075e-1 (1.61e-001)	0.626379 (0.0821391)
	20	480000	<b>1.0826e-1</b> ( <b>1.08e-002</b> )	5.3799e-1 (8.25e-002)	5.3979e-1 (1.25e-001)	8.6597e-1 (2.52e-001)	1.07813 (0.0812955)

D: Dimension; \*: Maximization Problem



**Figure 4.** Average NFEs of MBDE with others for unconstrained engineering design Problems

The average NFEs for all algorithms under consideration are compared in Fig. 4. From this figure clearly seen that, MBDE uses fewer number of NFEs compared to rest algorithms, which add more value to its efficiency and robustness.

### Statistical Analysis

In order to compare the performance of multiple algorithms on the test suite, a well-known ranking based test namely Friedman test [42] is selected. In Table 4 the average ranking of MBDE, PSO-DE, DSS-MDE, DETPS,  $(\mu + \lambda)$ -ES, UPSO, CPSO, CoDE, ABCA, TLBO on CEDPs and MBDE, DEPSO-2S, PSO-2S, SPSO-2007, DE on UEDPs are presented.

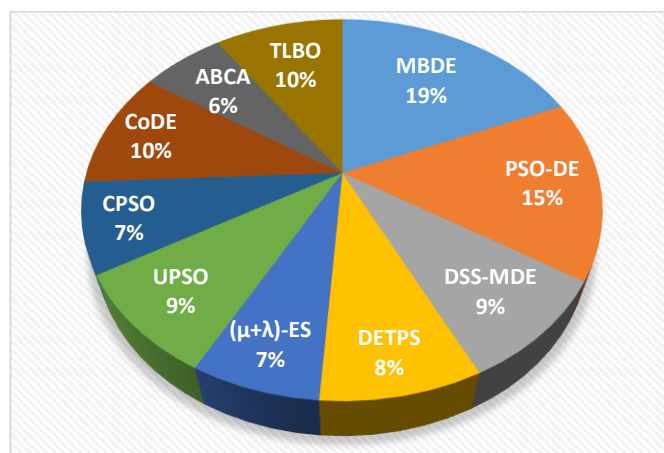
**Table 4.** Average rankings achieved by Friedman test

Algorithms	Ranking
<b>on constrained engineering design problems</b>	
MBDE	5.26
PSO-DE	4.68
DSS-MDE	3.26
DETPS	4.05
$(\mu + \lambda)$ -ES	3.51
UPSO	2.57
CPSO	2.52
CoDE	4.24
ABCA	1.58
TLBO	3.02
<b>on unconstrained engineering design problems</b>	
MBDE	5.58
DEPSO-2S	4.96
PSO-2S	3.24
SPSO-2007	2.57
DE	2.61

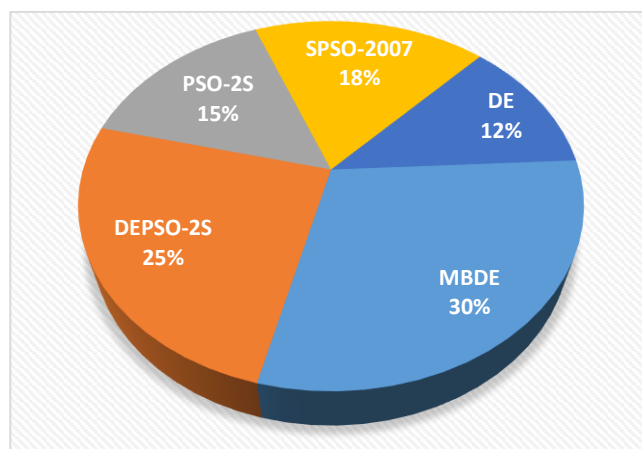
The performance of the compare algorithms can be sorted by average ranking into the following order: MBDE, PSO-DE, CoDE, DETPS,  $(\mu + \lambda)$ -ES, DSS-MDE, TLBO, UPSO, CPSO, ABCA on CEDPs and MBDE, DEPSO-2S, PSO-2S, DE, SPSO-2007 on UEDPs. The best average ranking was obtained by the proposed MBDE, which outperforms the other four algorithms.

### Performance analysis

The evaluations of 'performance' (as reported in [43]) are being carried out under - (i) 5 CEDPs [33] and (ii) 6 UEDPs [34]. For this, total of 30 independent runs with 10000 function evaluations for a run are fixed. The 'performance' of MBDE with (i) PSO-DE, DSS-MDE, DETPS,  $(\mu + \lambda)$ -ES, UPSO, CPSO, CoDE, ABCA and TLBO for CEDPs, and with (ii) DEPSO-2S, PSO-2S, SPSO2007 and DE for UEDPs, are reported in Fig. 5(a) and Fig. 5(b) respectively. From these figures it is concluded that the 'performance' of MBDE is much better than its individual competitors, as it occupies maximum area in each pi-charts.



**Figure 5(a).** Performance evaluation of MBDE with others under 5 constrained engineering design problems



**Figure 5(b).** Performance evaluation of MBDE with others under 6 unconstrained engineering design problems



## CONCLUSION AND FUTURE SCOPES

In this paper a 'Memory Based Differential Evolution (MBDE)' is proposed for solving engineering design problems. It employs two new operators (swarm mutation and swarm crossover) based on PSO environment.

The performance of MBDE has been compared with state-of-the-art variants of DE and other recent algorithms. The experimental and graphical comparisons conclude the proposed MBDE (i) have few parameters to fine tune, it is easy to use for solving optimization problems, (ii) have better solution quality, rate of convergence, efficiency and efficacy as compared to its competitors, (iii) have well balanced diversity (iv) probably avoids the stagnation and helps to get rid of stacking in local minima and (v) with respect to minimize the considered engineering optimization problem, achieves a marginal improvement over others.

As a future works, MBDE can be applied in typical real world and engineering problems and for solving multi-objective optimization problems.

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