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Implications of MSMIA algorithm with Barclays Data Set

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Abstract

The MSMIA algorithm relies mainly on a verifier function and it is an exact and efficient algorithm for mining very large main stream Data Multiple Imputation s over data streams. The performance of the MSMIA improves when small delays are allowed in reporting new Missing Data; however this delay can be set to 0 with a small performance overhead. The MSMIA algorithm compared with the Moment, a state-of-the-art incremental mining algorithm. Implications of MSMIA algorithm used in Real-world dataset of Barclays Bank. Comparison between MSMIA, MSMIA (Delay) and Moment with different delay rate.

Keywords: MSMIA algorithm, Multiple Imputation, Data stream, delays, Missing Data.

1. PROBLEM STATEMENT AND NOTATIONS OF MSMIA ALGORITHM

Let D be the dataset to be mined (a data stream in our case); now then D contains several transactions, where each transaction contains one or more items. Let $I = i_1, i_2, ..., i_n$ be the set of all such distinct items in D. Each subset of I is called an itemset, and by k-Data we mean an Data containing k different items. The *frequency* of an Data $s$is

the number of transactions in D that contain Data s, and is denoted as Count(s,D). The support of s, sup(s,D), is defined as its frequency divided by the total number of transactions in D. Therefore, $0 \leq sup(s,D) \leq 1$ for each Data s. The goal of Missing Data mining is to find all such Data s, whose support is greater than (or equal to) some given minimum support threshold α. The set of Missing Data in D is denoted as $\sigma_\alpha(D)$.

Here now Missing Data mining is considered over a data stream, thus D is defined as a main stream Data Multiple Imputation over the continuous stream. D moves forward by a certain amount δ by adding the new Impute $\delta+$ and dropping the expired one $\delta-$. Therefore, the successive instances of D are shown as $W_1, W_2, \ldots W_n$. The number of transactions that are added to (and removed from) each data stream is called its Impute size.

For the purpose of simplicity, it is assumed that all Imputes have the same size, and also each data stream consists of the same number of Imputes. Thus, $n = |W| \cdot |S|$ is the number of Imputes in each data stream, where $|W|$ denotes the data stream size and $|S|$ denotes the size of the Imputes.

2. THE MSMIA ALGORITHM

The Main stream Data Multiple Imputation Algorithm (MSMIA) always maintains a union of the Missing Data of all Imputes in the current data stream W, called Segment(S), which is guaranteed to be a superset of the Missing Data over W. Upon arrival of a new Impute and expiration of an old one, we update the true count of each segment in S, by considering its frequency in both the expired Impute and the new slide. To assure that S contains all Data that are frequent in at least one of the Imputes of the current data stream $\cup_i(\sigma_\alpha(S_i))$, we must also mine the new Impute and add its Missing Data to S. The difficulty is that when a new segment is added to S for the first time, its true frequency in the whole data stream is not known, mostly since this segment wasn't frequent in the previous n -1 Imputes. To address this problem, MSMIA uses an auxiliary array, *aux array*, for each new segment in the new slide.

The *aux array now* stores the frequency of a segment in each data stream starting at a particular Impute in the current data stream. In other words, the *aux array* stores the frequency of a segment for each data stream, for which the frequency is not known. The key point in this is that this counting can either be done eagerly or lazily. Under the laziest approach, we wait until a Impute expires and then compute the frequency of such new Data over this Impute and update the *aux array*s accordingly.

This further saves many additional passes through the data stream. The pseudo code for the MSMIA algorithm is given in Figure A1. At the end of each slide, MSMIA outputs all Data in S whose frequency at that time is $\geq \alpha \cdot n \cdot |S|$. However few

Data will be missed due to the lack of knowledge at the time of the output, but it will then be reported as delayed when other Imputes expire.

3. MSMIA PSEUDO CODE

For Each New Impute S

1: For each segment $s \in S$

update $s.freq$over S

2: Mine S to compute $\sigma_\alpha(S)$

3: For each existing segment $s \in \sigma_\alpha(S) \cap S$

remember S as the last Impute in which s is frequent

4: For each new segment $s \in \sigma_\alpha(S) \backslash S$

$S \leftarrow S \in \{s\}$ remember S as the first Impute in which s is frequent create auxiliary array for s and start monitoring it

For Each Expiring Impute S

5: For each segment $s \in S$

update $s.freq$, if S has been counted in

update $s.aux\ array$, if applicable

report s as delayed, if frequent but not reported

at query time

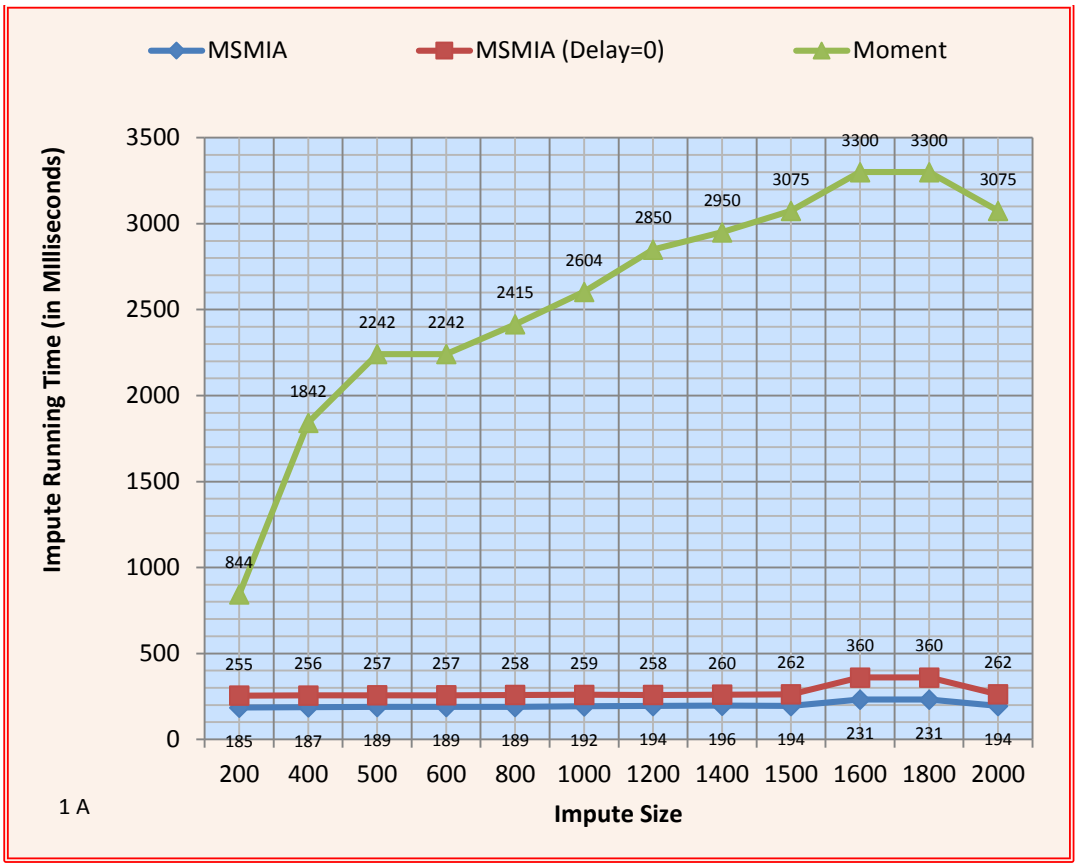
delete $s.aux\ array$, if s has existed since arrival of S

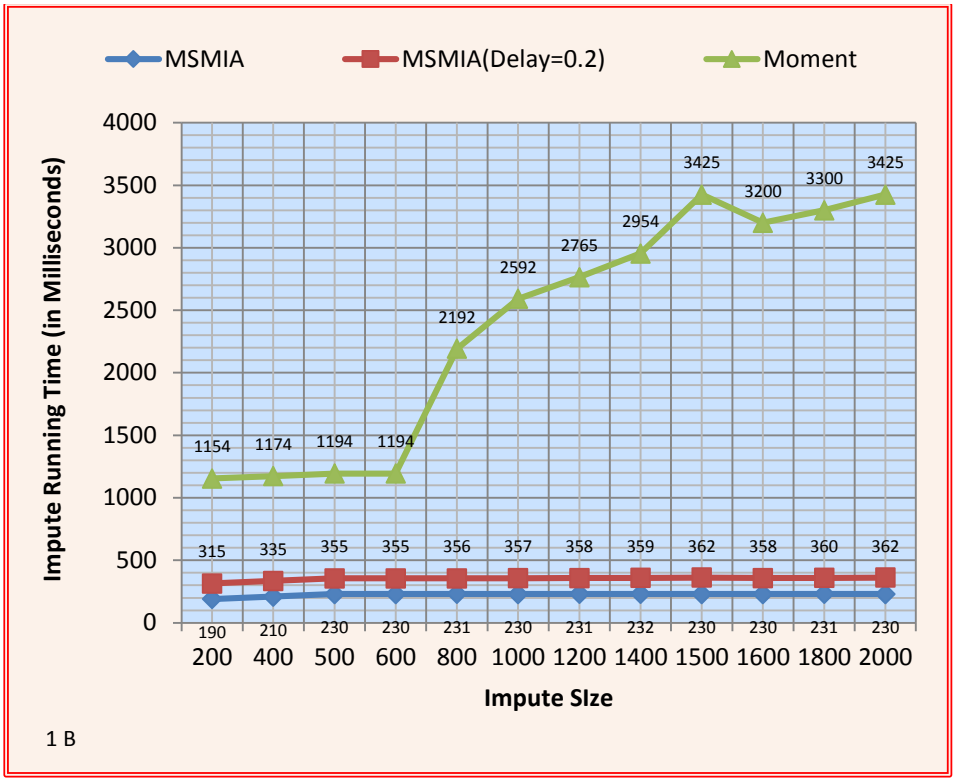
delete s, if s no longer frequent in any of the current slides

Fig.A1 MSMIA pseudo code.

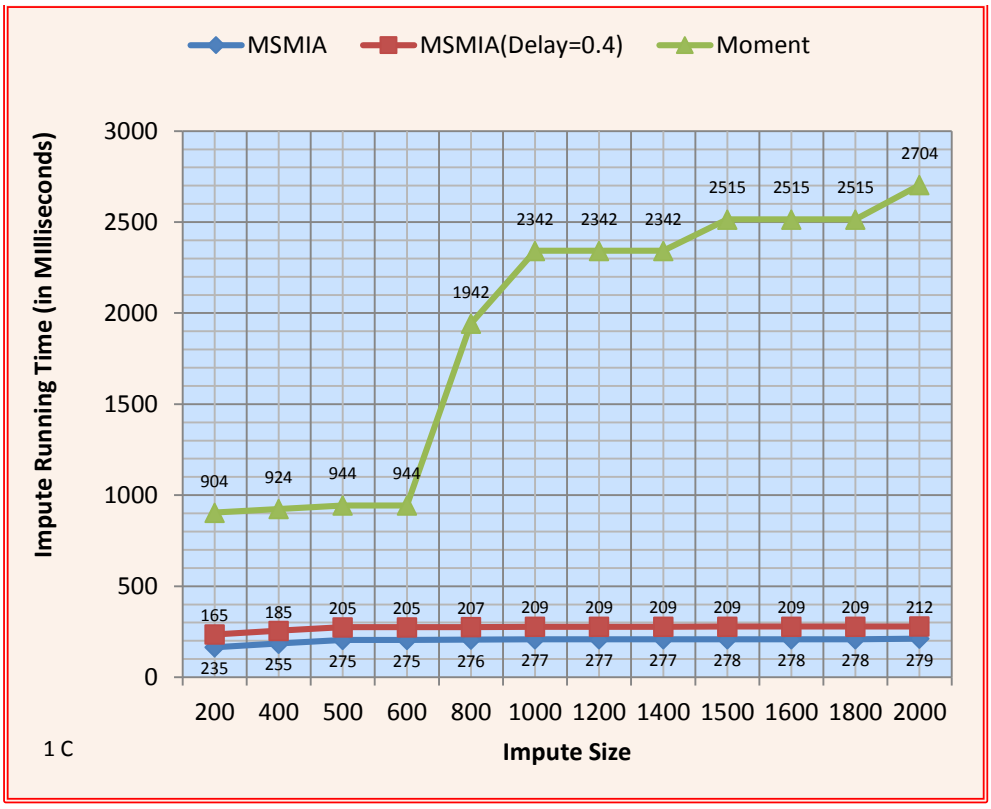
Max Delay: The maximum delay allowed by the MSMIA is $n-1$ Imputes. Indeed, after expiration of $n-1$ Imputes, MSMIA will have a complete history of the frequency of all Missing Data of W and can report them. Moreover, the case in which a segment is reported after $(n-1)$ Imputes of time, is quite rare. For this to happen, segment's support in all previous $n-1$ Imputes must be less than α but very close to it, say $\alpha \cdot |S| - 1$, and suddenly its occurrence goes up in the next Impute to say β, causing the total frequency over the whole data stream to be greater than the support threshold.

Formally, this requires that, $(n-1)\cdot(\alpha\cdot|S|-1)+\beta \geq \alpha\cdot n\cdot|S|$which implies$\beta \geq n+\alpha\cdot|S|-1$. This is not impossible, but in however the real-world such events are very rare, especially when *n* is a large number (i.e., a large data stream spanning many slides). While MSMIA (Delay=L) represents an efficient incremental mining algorithm, counting frequencies of Data over a given dataset in $n - L + 1$ Imputes in this case.




MSMIA
MSMIA(Delay=0.2)
Moment
Impute Running Time (in Milliseconds)
4000
3500
3000
2500
2000
1500
1000
500
0
1154 1174 1194 1194 2192 2592 2765 2954 3425 3200 3300 3425
315 335 355 355 356 357 358 359 362 358 360 362
190 210 230 230 231 230 231 232 230 230 231 230
200 400 500 600 800 1000 1200 1400 1500 1600 1800 2000
Impute SIze

1 B


MSMIA
MSMIA(Delay=0.4)
Moment
Impute Running Time (in Milliseconds)
3000
2500
2000
1500
1000
500
0
904 924 944 944 1942 2342 2342 2342 2515 2515 2515 2704
165 185 205 205 207 209 209 209 209 209 209 212
235 255 275 275 276 277 277 277 278 278 278 279
200 400 500 600 800 1000 1200 1400 1500 1600 1800 2000
Impute Size

1 C

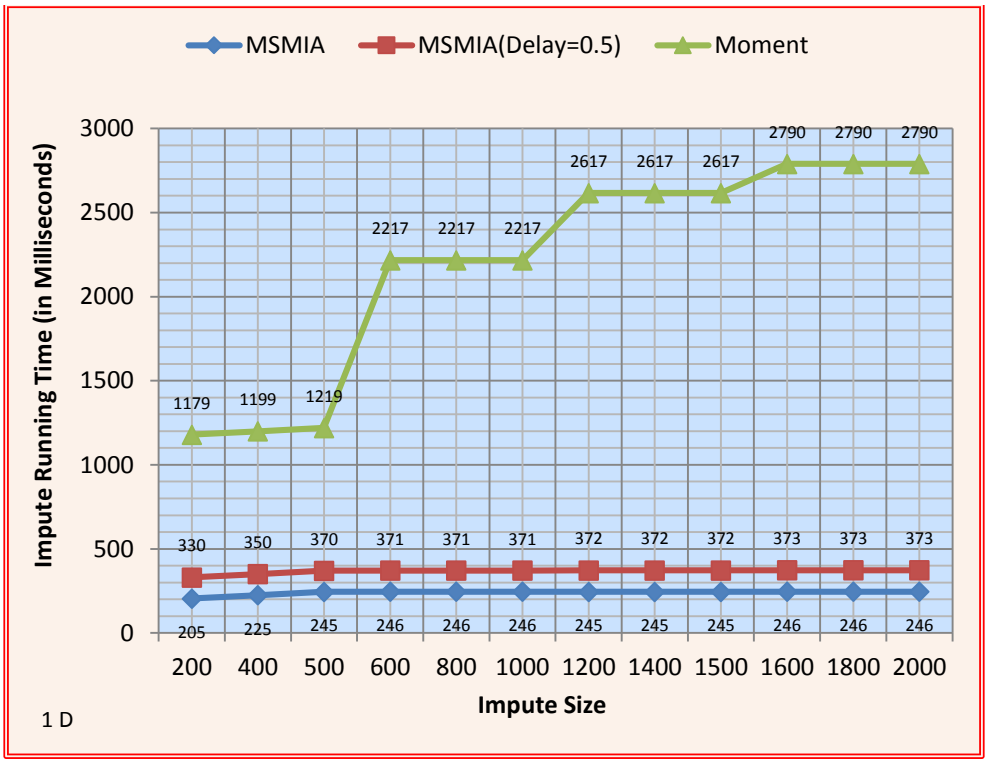


Fig. A1 Comparison of MSMIA and Moment

The MSMIA algorithm compared with the Moment, a state-of-the-art incremental mining algorithm. Real-world dataset of Barclays Bank has been used and now fix the data stream size to 10K transactions. Furthermore, the support thresholds set to 1% and vary the Impute size to measure the scalability of these algorithms. As shown in Figure A1 (a), (b), (c) and (d) MSMIA is much more scalable compared to the Moment algorithm. In fact, both versions MSMIA and MSMIA (Delay) algorithms, one with maximum data stream size delay and the other one without any delay, are much faster than Moment. The Moment algorithm is intended for incremental maintenance of Missing Data, but is not suitable for batch processing of thousands of transactions. The proposed algorithm however is aimed at maintaining Missing Data over large main stream Data Multiple Imputations. In fact, the proposed algorithm handles an Impute size of up to 1 million transactions.

4. COMPARISON OF MSMIA AND MOMENT ALGORITHM

Table 1. Comparison of MSMIA, MSMIA (Delay) and Moment with various Impute sizes

Impute sizes	**200**	**400**	**500**	**600**	**800**	**1000**	**1200**	**1400**	**1500**	**1600**	**1800**	**2000**
MSMIA	185	187	189	189	189	192	194	196	194	231	231	194
MSMIA (Delay=0)	255	256	257	257	258	259	258	260	262	360	360	262
Moment	844	1842	2242	2242	2415	2604	2850	2950	3075	3300	3300	3075
MSMIA	190	210	230	230	231	230	231	232	230	230	231	230
MSMIA(Delay=0.2)	315	335	355	355	356	357	358	359	362	358	360	362
Moment	1154	1174	1194	1194	2192	2592	2765	2954	3425	3200	3300	3425
MSMIA	165	185	205	205	207	209	209	209	209	209	209	212
MSMIA(Delay=0.4)	235	255	275	275	276	277	277	277	278	278	278	279
Moment	904	924	944	944	1942	2342	2342	2342	2515	2515	2515	2704
MSMIA	205	225	245	246	246	246	245	245	245	246	246	246
MSMIA(Delay=0.5)	330	350	370	371	371	371	372	372	372	373	373	373
Moment	1179	1199	1219	2217	2217	2217	2617	2617	2617	2790	2790	2790

Real-world dataset of Barclays Bank with 21567 instances and 21 attributes and Normalized Boeing Data set with 3600 instances and 129 attributes were used for comparing the MSMIA and the Moment. The dataset names, describe the data characteristics, where T is average transaction length, I is average segment length, and D signifies the number of transactions. Table T1 lists out the values for running time comparison between MSMIA, MSMIA (Delay) and Moment with different delay rate.

5. CONCLUTION

The MSMIA algorithm relies mainly on a verifier function and it is an exact and efficient algorithm for mining very large main stream Data Multiple Imputation s over data streams. The performance of the MSMIA improves when small delays are allowed in reporting new Missing Data; however this delay can be set to 0 with a

small performance overhead. The Main stream Data Multiple Imputation Algorithm (MSMIA) always maintains a union of the Missing Data of all Imputes in the current data stream. In this paper Implications of MSMIA algorithm used in Real-world dataset of Barclays Bank. Comparison between MSMIA, MSMIA (Delay) and Moment with different delay rate. But MSMIA algorithm gave the masterly result.

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